

# **Basic First Aid**

## **Learning Objectives**

• I can demonstrate basic first aid and emergency procedures

#### **Teacher Notes**

- This lesson will include pauses for student thinking and discussion. Pause the video as instructed for student input.
- Students will engage in a "First Aid Charades" activity where they will be divided into teams and
  act out basic first aid procedures. Print the First Aid Charades Injury List attached to this plan for
  students to act out.

## Lesson Steps: Video Outline: 6.3n Basic First Aid Video

#### Step 1 Introduction

- Pre-Assessment
  - Have you ever been in a situation that required first aid?
- The video will review basic first aid procedures.

#### Step 2 Activity

• First Aid Charades: Divide students into teams. One member of the team will act out a basic first aid scenario (listed on the next page or create yourself). Teammates will take turns guessing what the injury is. The first team to correctly guess the injury and how to treat it gets a point. The team with the most points upon completion wins.

#### Step 3 Closure

• Exit Ticket: Why is it important to know basic first aid?

#### **Assessments**

- Pre: Lesson will introduce topic, engage learners, and access prior knowledge
- Post: First Aid Charades will allow students to apply their knowledge of basic first aid to acted out scenarios. Teacher will observe student responses to determine level of understanding.

## **Extensions/Connections/Applications**

 Extend First Aid Charades by providing a bonus point to the team who can identify what NOT to do during the injury



# **Resources/References**

- Health Smart VA
- McGrawHill Education: Glencoe Teen Health

### **Handouts**

- First Aid Charades Injury List
- <u>6.3n Basic First Aid Slides</u>

**First Aid Charades Injury List** 



Sample Lesson Plan Virginia 2021 SOL Edition Created by: Loren Dragon Basic First Aid GR6-SAF-6

Grade 6 - 6.3n

Sunburn	
Scraped Knee	
Sprained Ankle	
Injured Elbow	
Feeling Dizzy	
Nose Bleed	
Stomach Pain	
Bruised Arm	